

## **Advanced Manoeuvres – Schedule F3P-AA-19 (2018-2019)**

### **AA-19.01 Square Loop with $\frac{1}{2}$ roll, $\frac{1}{2}$ roll**

From upright, pull through a  $\frac{1}{4}$  loop into a vertical upline, pull through a  $\frac{1}{4}$  loop into a horizontal line, perform a  $\frac{1}{2}$  roll, push through a  $\frac{1}{4}$  loop into a vertical downline, push through a  $\frac{1}{4}$  loop, perform a  $\frac{1}{2}$  roll, exit upright

### **AA-19.02 Half Reverse Cuban Eight with $\frac{1}{2}$ roll**

From upright, pull through a  $\frac{1}{8}$  loop into a  $45^\circ$  upline, perform a  $\frac{1}{2}$  roll, pull through a  $\frac{5}{8}$  loop, exit upright.

### **AA-19.03 Horizontal Eye Catcher**

From upright, perform two consecutive  $\frac{3}{4}$  circles, exit upright.

### **AA-19.04 Humpty Bump with torque roll**

From upright, perform a  $\frac{1}{4}$  loop into a vertical upline, perform a torque roll, perform a  $\frac{1}{2}$  knife-edge loop into a vertical downline, pull through a  $\frac{1}{4}$  loop, exit upright.

### **AA-19.05 Knife-Edge Flight**

From upright, perform a  $\frac{1}{4}$  roll into sustained knife-edge flight, perform a  $\frac{1}{4}$  roll, exit upright.

### **AA-19.06 Half Square Loop with $\frac{1}{2}$ roll**

From upright, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform a  $\frac{1}{2}$  roll, push through a  $\frac{1}{4}$  loop, exit upright.

### **AA-19.07 Eye Catcher**

From upright, push through a  $\frac{3}{4}$  loop, pull through a second  $\frac{3}{4}$  loop exit upright.

### **AA-19.08 Stall Turn**

From upright, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform a stall turn into a vertical downline. pull through a  $\frac{1}{4}$  loop, exit upright.

### **AA-19.09 Horizontal Square with $\frac{1}{4}$ roll, $\frac{1}{2}$ roll, $\frac{1}{4}$ roll**

From upright, perform a  $\frac{1}{4}$  roll in the centre, perform a  $\frac{1}{4}$  knife edge circle, perform a  $\frac{1}{4}$  knife edge circle, perform a  $\frac{1}{2}$  roll, perform a  $\frac{1}{4}$  knife edge circle, perform a  $\frac{1}{4}$  knife edge circle, perform a  $\frac{1}{4}$  roll, exit upright.

### **AA-19.10 Corner Combination with $\frac{1}{4}$ roll**

From upright perform a  $\frac{1}{4}$  circle with wing level into a cross box line, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform a  $\frac{1}{4}$  roll, push through a  $\frac{1}{4}$  loop exit upright.

### **AA-19.11 Triangle Loop with $\frac{1}{2}$ roll, $\frac{1}{2}$ roll**

From upright, perform a  $\frac{1}{2}$  roll in the centre, pull through a  $\frac{3}{8}$  loop into a  $45^\circ$  downline, pull through a  $\frac{1}{4}$  loop into a  $45^\circ$  upline, pull through a  $\frac{3}{8}$  loop, perform a  $\frac{1}{2}$  roll in the centre, exit upright.

*The Aresti diagrams appear overleaf.*